

INNOVATIVE METHODS AND THEIR METHODOLOGY IN ENGLISH TEACHING

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ABSTRACT

It is explained that as a result of using innovative methods in English language classes, students' logical thinking skills develop, their speech becomes fluent, and the ability to give quick and correct answers is formed.

Keywords: in the development of science, foreign language teachers, oral speech, graphic organizers, modern information technologies.

INTRODUCTION

Today, there is no need to overestimate the importance of perfect knowledge of foreign languages for our countries, which are striving to take their rightful place in the world community, and for our people, who are building their great future in solidarity and cooperation with our foreign partners. The basis of the use of game technology is the activity that activates and accelerates the student. According to psychologists, the psychological mechanisms of playful activity rely on the fundamental needs of a person to express himself, find a stable place in life, self-control, and realize his potential. Any game should be based on generally accepted educational principles and tactics. Educational games should be based on educational subjects. In the process of games, the student is more interested in this activity than in a regular lesson and works freely. It should be noted that the game is, first of all, a method of teaching. Pupils participate in game lessons with interest, strive to win, and the teacher also provides education to the pupil through them. The student believes that he can speak, listen, understand, and write in English while playing games, he is interested. Experience shows that in any game, regardless of the skill and age of the participants, they fall into an awkward situation. Therefore, the following pedagogical and psychological issues should be resolved before applying the game to educational practice. Focusing more on interactive methods will increase the effectiveness of education. One of the most important requirements for English language classes is to teach independent thinking. Today, English language teachers, relying on the experience of pedagogues in the United States of America and England, are using the following innovative methods: "Creative problem solving" to use this method, the beginning of the story is read and how it ends. The judgment of students is referred to; "Merry riddles" (Merry riddles) Teaching riddles to students is important in teaching English, they learn unfamiliar words and find the answer to a riddle; "Quick answers" help to improve the effectiveness of the lesson; "Chigil yazdi" (Warm-up exercises) using various games in the classroom to interest students in the lesson; "Pantomime" (Pantomime) this method can be used in a lesson where very difficult topics need to be explained or when written exercises are performed and students are tired; At such a time, using the wise words

they said in the lesson will help young people to be educated as perfect people; The "When pictures speak" method is very convenient and helps to teach English and develop oral speech of students, for this it is necessary to use pictures related to the topic; Quiz cards are distributed according to the number of students and allow all students to participate in the lesson at the same time, which saves time. The goal of these interactive games is the cooperation between the teacher and the student, the active movement of the student in the educational process, and the main thing is to learn and remember the lesson in an interesting way.

Young people are the online generation, and they want more. Our task is to utilize our students' inherent love for ICT by incorporating it into their daily lives and consciously incorporating it into the modern foreign language classroom. There is significant benefit in implementing new technology as an intrinsic part of the process, rather than as an add-on or incentive. This enables students to develop their four c's: communication, creativity, cooperation, and critical thinking. Learners may quickly access authentic resources that improve intercultural understanding and communicate with virtual peers in real, non-fabricated circumstances thanks to ICT.

Posting students' multimedia outputs on a blog or wiki provides them with a genuine audience for their work, allows for peer review via comments, and drives them to enhance their standards as a consequence. Virtual learning environments also provide students with the ability to learn from anywhere and at any time. Students may easily collaborate with others as a class or in small groups using tools like Padlet, Popplet, Linoit, and Pinterest. Learning vocabulary is vital for every ESL instructor, and Quizlet is a great technique of memorizing and embedding words, phrases, and generating sound spelling linkages. Students and instructors may simply construct their own lists by searching for existing ones. Another free cross-platform program that allows for classroom voting, quick feedback, and formative evaluation is Socrative.

You may assign multiple choice, yes or false, or short answer questions to students, as well as self-marking pre-made quizzes. Furthermore, employing avatars rather than real students' faces may stimulate improved involvement, particularly among hesitant learners. Students may enhance their pronunciation, raise their confidence, prolong their speaking time, and listen back as many times as they like by digitally rehearsing, recording, and editing spoken work. They may also write a screenplay either independently or cooperatively using a Google doc. Then paste it into an online teleprompter such as Cue Prompter or the Visio prompt app. So they may use Audacity or Voice Record Pro to record their sounds while the screen scrolls up. This approach, as well as Textivate and Triptico, are used by some departments to assist students master their controlled assessment pieces.

Another effective tool in and out of the language classroom is video. Making films engages many intelligences, encourages creativity, and promotes teamwork. Students take ownership of their work, which improves engagement. Students may create short videos in the target language, create animations using applications like Yakit Kids, Puppet Pals, and Explain Everything screencasts, and peer grade one other's work. These movies may be readily uploaded and stored in the cloud, used to build an e-portfolio over time, and are always available. Edmodo and Showbie are two other programs for creating e-portfolios and

submitting assignments. The benefit of these technologies is that students do not need an email account, only a class code.

Another option is to use video to flip the classroom, in which learners access the lesson information they would typically study in class at home, freeing up extra class time for practice and accessing higher-order thinking abilities. Wildern School in Hampshire is now experimenting with flipping and documenting their findings on a dedicated blog. Flipping does not necessitate the creation of a large amount of new content. It might be as easy as sharing existing PowerPoint presentations or videos.

Here are some recommendations to help colleagues who are struggling with technology integration:

- 1) Set a good example by introducing some of the simpler tools or applications to build confidence, and then discuss the results of their use.
- 2) Teach a lesson using technology as a group and then discuss the accomplishments and obstacles.
- 3) Provide in-house mentoring sessions at lunch, after school, or on professional development days.
- 4) Designate student digital leaders who can troubleshoot problems and provide assistance in class.
- 5) Suggest that technology be used as a performance management objective.

Some innovations in technology allow ESL teachers to customize teaching and alter classroom activities and homework assignments, improving the language learning experience. Teachers of languages can use distance learning programs to provide language learning opportunities to all students, regardless of where they reside, the human and material resources available to them, or their linguistic background and requirements. To summarize, technology is becoming increasingly important as a tool for assisting English as a second language teachers in promoting and mediating language acquisition for their pupils. While technology can help to enhance and improve language learning, the efficiency of any technological instrument is dependent on the knowledge and skills of the certified language instructor who controls and supports the language learning environment.

In short, as a result of using innovative methods in English lessons, students' logical thinking skills develop, their speech becomes fluent, and the ability to quickly and correctly answer is formed. Such methods and games make the student eager for knowledge. The student tries to prepare thoroughly for the lessons. This turns students into subjects of the educational process.

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